



### RANCHMANSHIP NEWCOMER

Be ready at marker A

1. Walk over logs
  2. Trot around B and C to the center of arena, stop
  3. 1 Spin links, hesitate
  4. 1 large faster circle to the right, 1 small slower circle to the right, stop
  5. Sidepass to the right, appr. 110° turn right
  6. Walk to D
  7. Trot around the corner, 6m distance to wall
  8. Extended trot
  9. Stop after middle marker, approx. at marker B and back appr. 3m
- Pattern completed