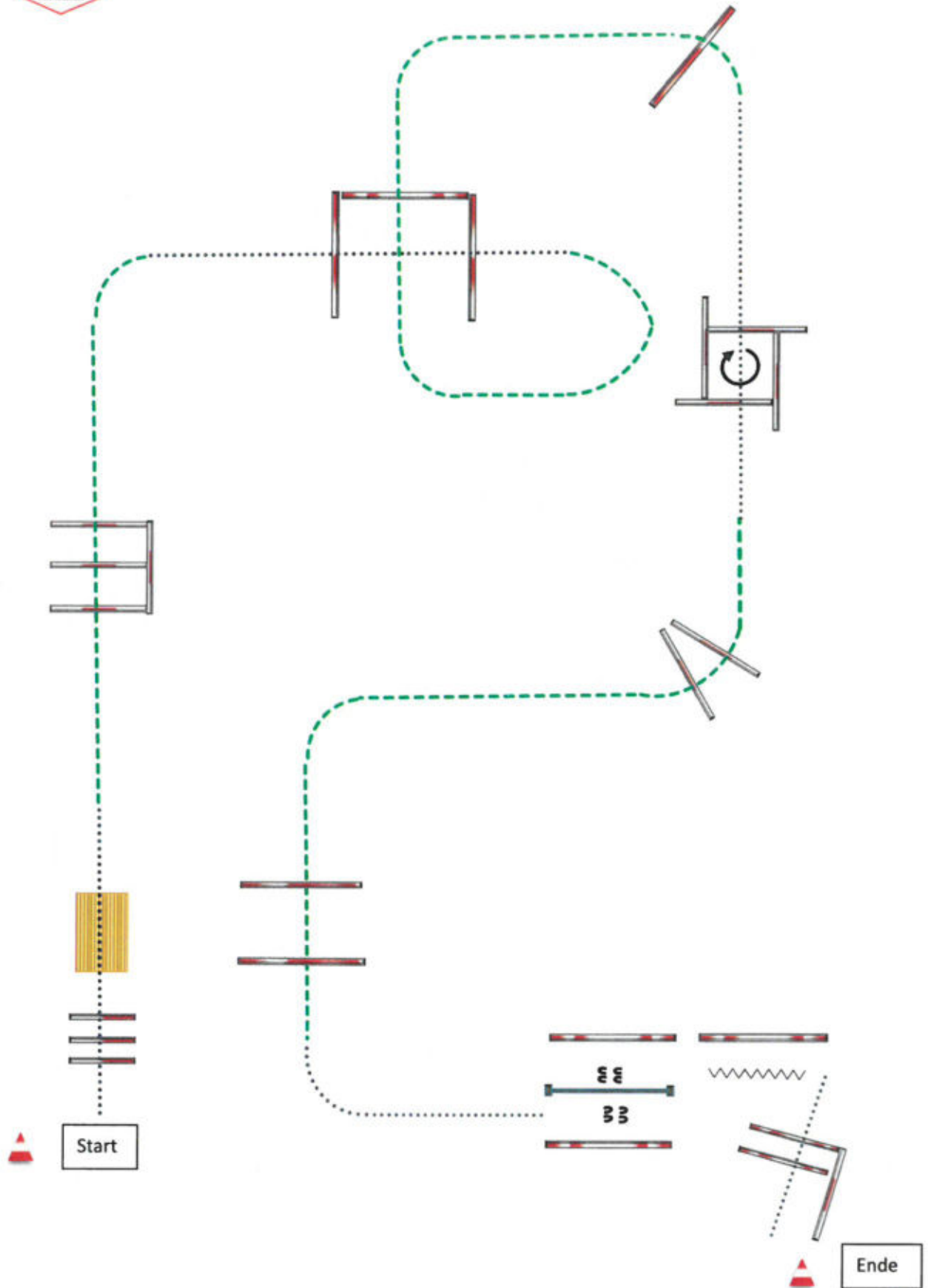


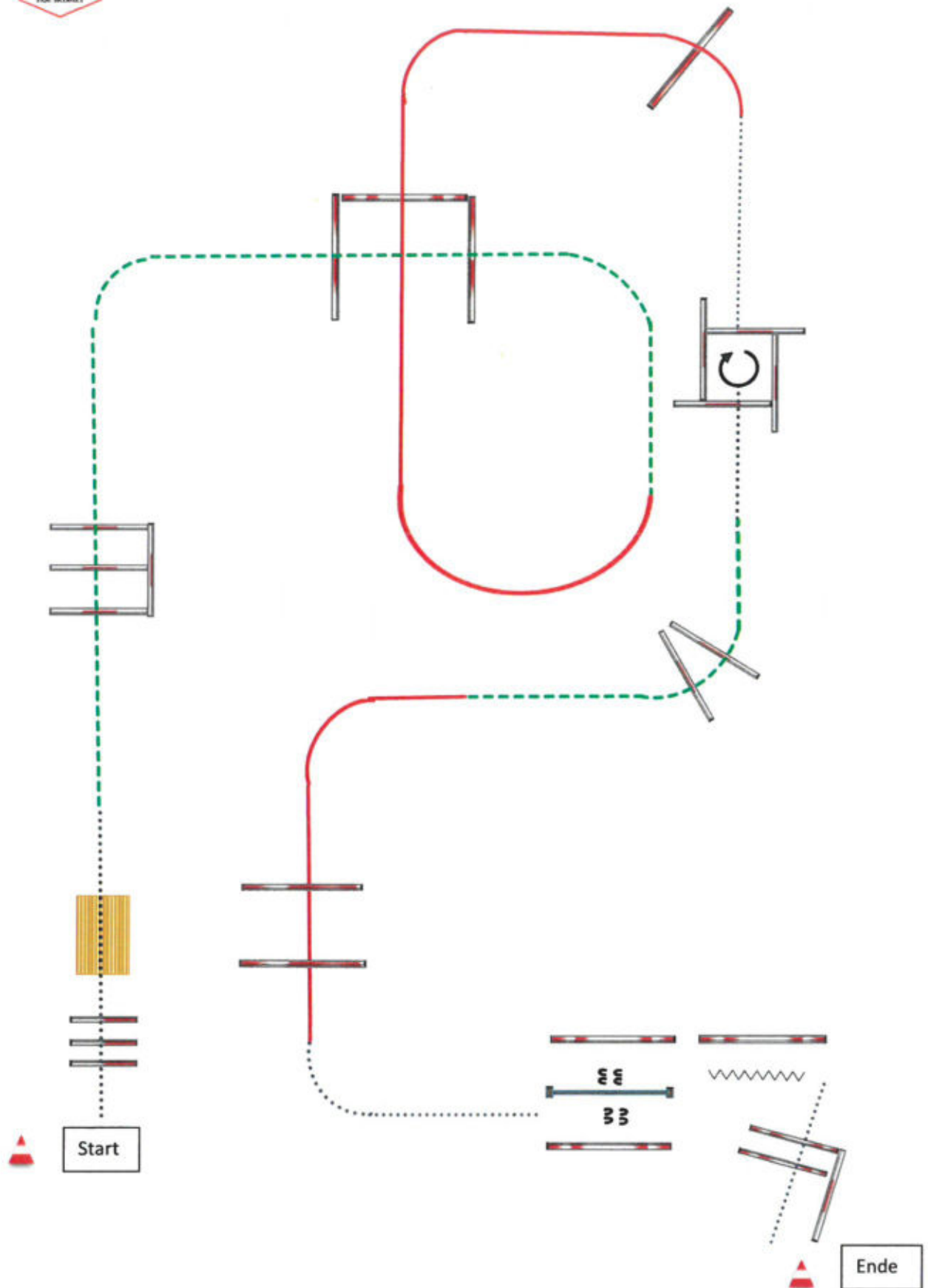
1 Trail in Hand

Trailparcours by F. Skurget



1. WALK OVER AND BRIDGE
2. JOG OVER
3. WALK OVER
4. JOG OVER

5. WALK INTO BOX TURN 360° RIGHT, WALK OVER
6. JOG OVER
7. WALK. GATE LEFT HAND
10. BACK OUT, WALK OVER

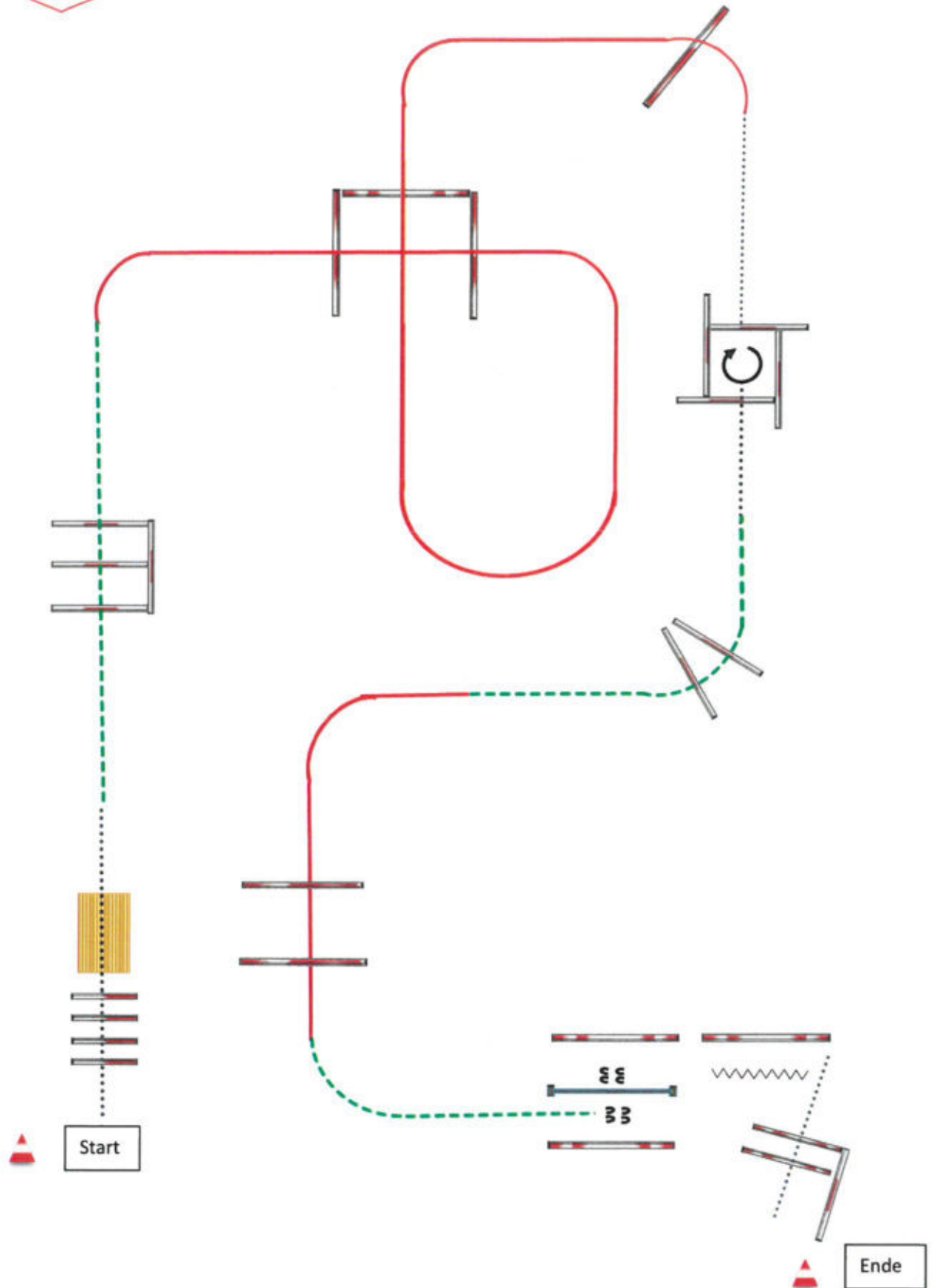


1. WALK OVER AND BRIDGE
2. JOG OVER
3. LOPE OVER
4. WALK INTO BOX TURN 360° RIGHT, WALK OVER

5. JOG OVER
6. LOPE OVER
7. WALK, GATE LEFT HAND
8. BACK OUT, WALK OVER

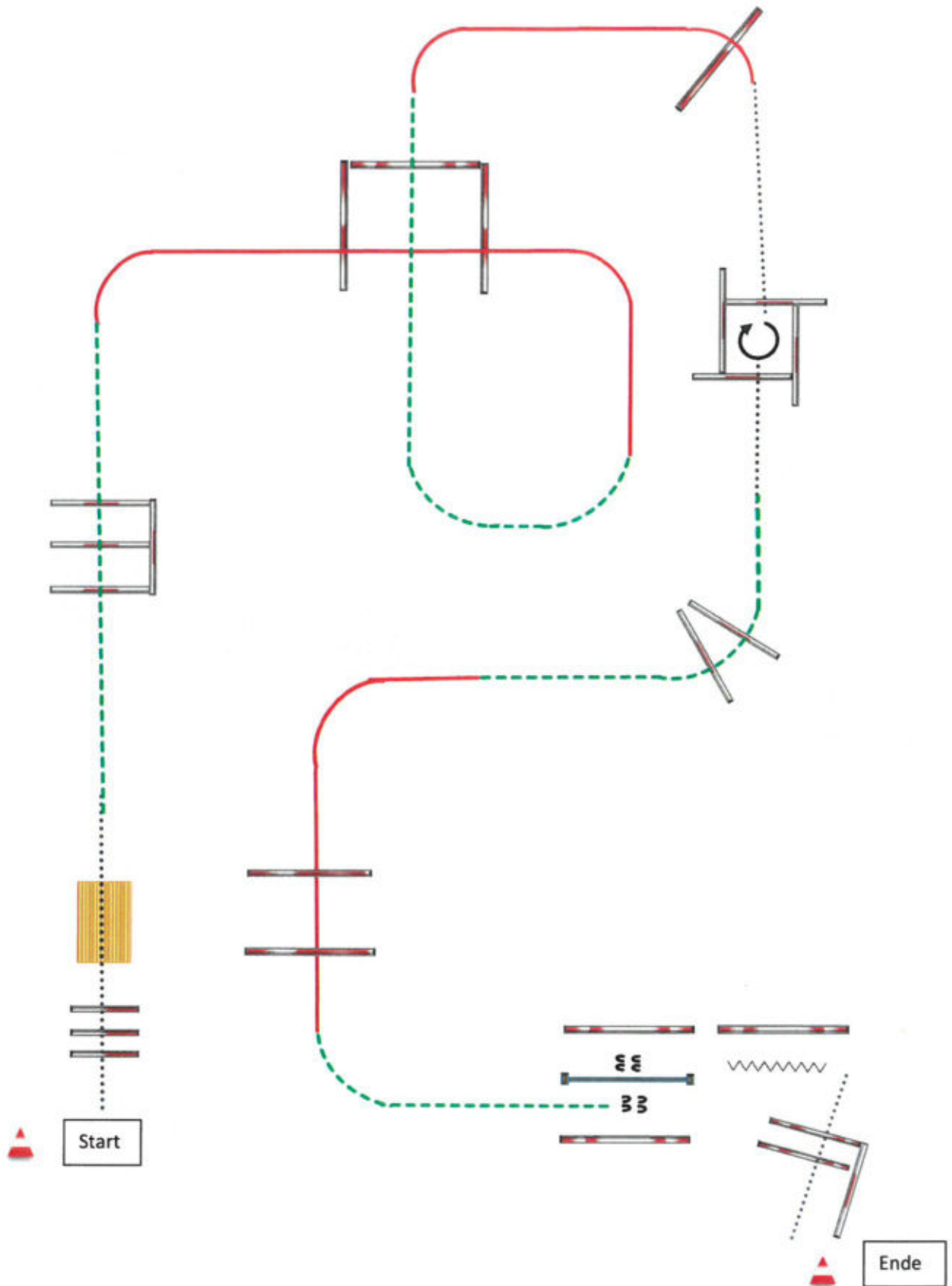
4. Open Trail

Trailparcours by F. Skjet



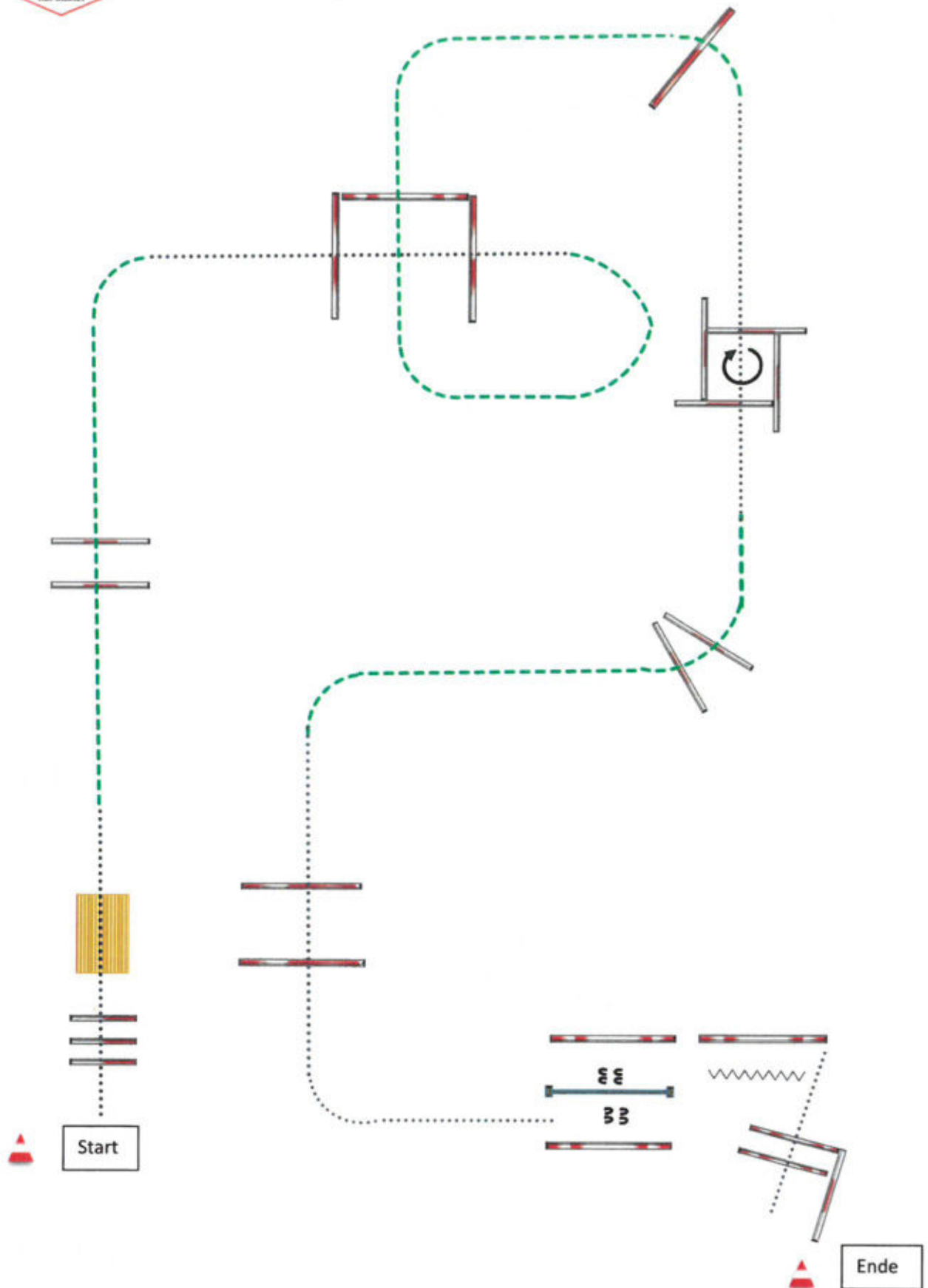
1. WALK OVER AND BRIDGE
2. JOG OVER
3. LOPE OVER RIGHT LEAD
4. WALK INTO BOX TURN 360° RIGHT, WALK OVER

5. JOG OVER
6. LOPE OVER LEFT LEAD
7. JOG TO GATE, GATE LEFT HAND
8. BACK OUT, WALK OVER



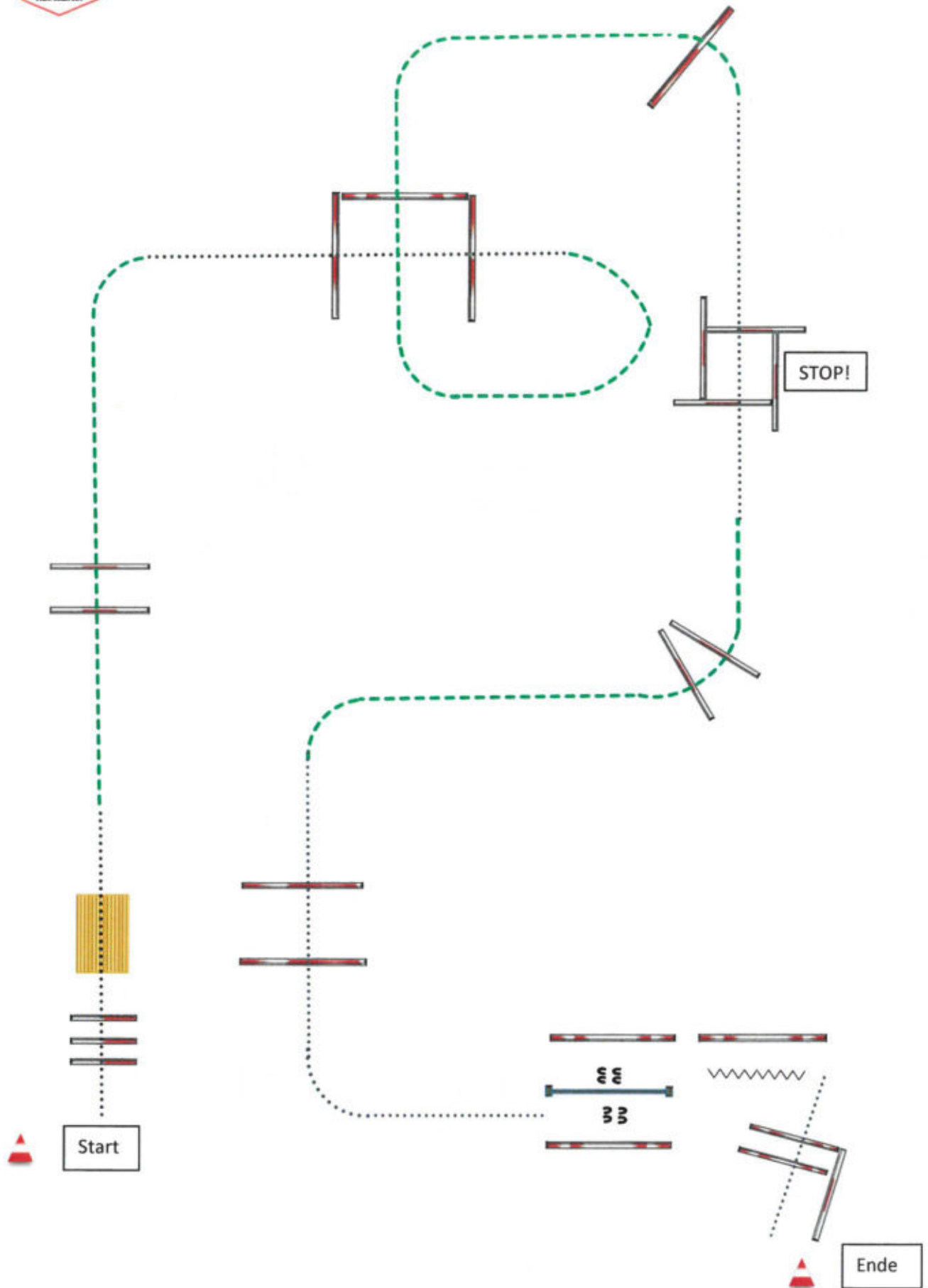
1. WALK OVER AND BRIDGE
2. JOG OVER
3. LOPE OVER RIGHT LEAD
4. JOG OVER
5. LOPE OVER RIGHT LEAD

6. WALK INTO BOX TURN 360° RIGHT, WALK OVER
7. JOG OVER
8. LOPE LEFT LEAD
9. JOG TO GATE, GATE LEFT HAND
10. BACK OUT, WALK OVER



1. WALK OVER AND BRIDGE
2. JOG OVER
3. WALK OVER
4. JOG OVER
5. WALK INTO BOX AND TURN 360° RIGHT, WALK OVER

6. JOG OVER
7. WALK OVER
8. GATE LEFT HAND
10. BACK OUT, WALK OVER

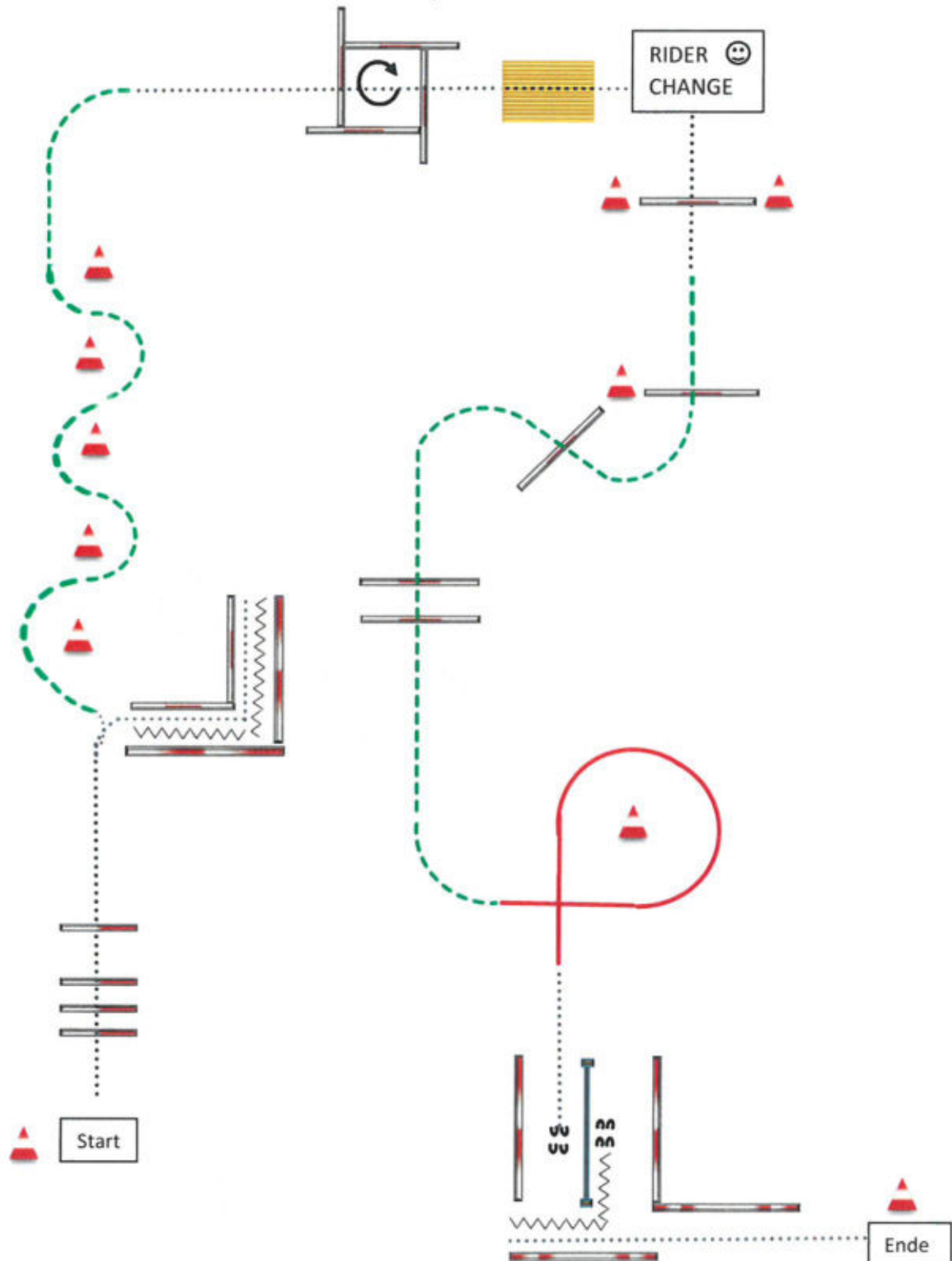


1. WALK OVER AND BRIDGE
2. JOG OVER
3. WALK OVER
4. JOG OVER
5. WALK INTO BOX AND STOP, WALK OVER

6. JOG OVER
7. WALK OVER
8. GATE LEFT HAND
9. BACK OUT, WALK OVER

Ablauf des Team-Trails kurz erklärt: Der Nichtreiter startet die erste Hälfte der Trails mit einem Eierlauf und wartet beim Wechselplatz auf den Reiter. Der erste Reiter folgt, danach wechselt das Team die Rolle. Der bereits geritten Reiter startet mit dem Eierlauf vom zweiten Abschnitt des Trail-Parcours. Der zweite Reiter folgt und reitet den Trail zu Ende.

Fallen lassen des Eis, wird mit einem ½ Penalty bestraft!



1. WALK OVER INTO L
2. BACK UP
3. JOG SLALOM
4. WALK INTO BOX TURN 360° RIGHT, WALK OUT
5. WALK OVER BRIDGE

6. WALK OVER
7. JOG OVER
8. LOPE LEFT LEAD AROUND CONE
9. WALK TO GATE. GATE LEFT HAND
10. BACK UP, WALK OUT